CFB KINGSTON GARRISON SPORTS CURLING LEAGUE

BY-LAWS 2021/2022

The following will constitute the By-Laws governing CFB Kingston's NPP Sports Curling League. The Military Sports Office and the league committee members will review these by-laws annually before the start of the season.

The current CFB Kingston NPP Sports Constitution shall dictate the policies and procedures upon how the league will operate. A copy of this Constitution shall be issued to the league committee members.

TEAM REGISTRATION:

- 1. The league must have a minimum of four (4) teams registered in order for the season to commence. Units/Teams shall submit a nominal roll comprising of a minimum of ten (10) players in order to enter a team into the league.
- 2. Rosters are to include any players who could potentially join the team later in the season but are unavailable at the beginning due to tasks and operations. Any new players posted to CFB Kingston during the season who are not yet on a team roster can join their affiliated Unit team, provided the Military Sports office is notified.
- 3. A league waiver is only needed in the event that a player wishes to join another team when his/her unit has a team in the league. Waivers are available from the Military Sports office. The waiver needs to be signed by the losing and gaining Team Reps and the League President.
- 4. A player shall not be permitted to play / or be on the list of two (2) teams at the same time.

PLAYING RULES:

- 5. The CFB Kingston NPP Sports Curling League will follow the rules of the Ontario Curling Association (OCA) using the free guard zone (FGZ) rule.
- 6. Team Reps are responsible to ensure that their team is on time for each draw.
- 7. In order for the game to commence, a team must have a minimum of three (3) players present.
- 8. If a team is late up to 10 minutes, one point will be awarded to the opposing team. The opposing team will retain last rock. Game will start at first end.
- 9. If a team is 11-20 minutes late, two points will be awarded to the opposing team. The opposing team will retain last rock. Game will start at third end.

- 10. If a team is late more than 20 minutes, the game will be forfeited. Forfeited games will be declared when:
 - either one or both teams do not show;
 - if after 20 minutes a team does not have a minimum 3 players;
 - if a team cancels less than 48 hours prior to the scheduled game;
 - in-eligible players are used in the game.
- 11. Score sheets are to be completed after each game and deposited in the NPP Sports Curling envelope posted on the bulletin board at the GG&CC. Each team rep must fill in their player's names, the score and sign the score sheet. Missing score sheets will result in a loss for both teams.
- 12. Point system will be as follows:
 - 2 points per win
 - 1 points per tie (see game length para)
 - 0 points per loss
- 13. Only clean indoor shoes or curling shoes are permitted on the ice surface. All indoor shoes/curling shoes must be hand carried into the club. There is no outdoor footwear allowed on the ice surface. Violators will be asked to leave. This rule will be monitored and enforced by staff at the Royal Kingston Curling Club.
- 14. Mixing of Curling and Military attire is not allowed.

GAME LENGTH:

15. All games will consist of six (6) ends. If game exceeds the time limit of 2 hours, the final score of the last completed end will determine the winner. Ties will be broken by playing a 1/2 end (if time allows, to be determined by two teams playing). Each team throws four (4) rocks. If there is still a tie, 1 point will be awarded to each team. The FGZ rule still applies.

SPARES:

16. Spares (5th player) may be substituted into a game at any point after an end has completed; unless due to injury.

DEFAULTED GAMES:

17. All game cancellations must be no later than 48 hours prior to the scheduled game. When cancelling a game it is the responsibility of the Team Reps to notify the opposing Team Rep, and the Military Sports office (2769).

FORFEITS/NO SHOWS:

- 18. Games lost by forfeit (not enough players / in-eligible players) or no show will not be re-played.
- 19. Ref: NPP Sports Constitution 3.06
 - 1. If a team/unit fails to notify (within the designated time frame) all parties required as identified in their respective intersectional sport bylaws—the offending unit/team will be subject to the following:
 - o 1st Offense- Warning from League Executive/Sports Coordinator
 - o 2nd Offense- Memorandum Sent to Unit CO
 - o **3rd Offense** Suspension from League for the entirety of season. Those players wishing to still play will be distributed to remaining teams via a league draft or by means agreed upon by league executive.

	League President
	League Tresident
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_	Recommended / Not Recommended
	Ryan Meeks
	Military Sports Coordinator
	8758
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\	Approved / Not Approved
	Steve Ruttan
	Manager Fitness & Sports
	8731